Year 9 Media Arts  
Teacher: Wouter VANDEVOORDE

Course Description  
In this course students are introduced to the principles and practices involved in producing graphic artworks. Students will use the Adobe Design Software such as Photoshop, Illustrator and InDesign to produce works including posters, CD covers, advertisements, self-directed artworks, print materials and designs intended for the internet.

Learning Outcomes  
Develops practical skills in using graphic design software  
Understands differences between designing material for print, film and the Internet  
Understands the principles used in visual design  
Produces a range of creative works using design software  
Explores graphic design as a means of communication  
Understands and demonstrates correct use and care of materials and equipment

Work Practice Outcomes  
Works independently  
Works cooperatively  
Completes all tasks and meets work deadlines  
Respects the rights of others and the school environment

Materials Required  
A4 folder and USB thumb drive (minimum 4GB)

Typical Homework  
Research and written review

Assessment Items  
Due Date  
Classwork and Written Review  Ongoing  
Poster Design  Week 4  
Year Book Page Design  Week 8  
Logo Design and CD or Book Cover  Week 11  
Advertising Project  Week 14  
Webpage or Animation Project  Week 15

Parent Signature ___________________________  Student Signature ___________________________  Date