CAMPBELL HIGH SCHOOL
COURSE OUTLINE
Semester 1 2015

8 ART 2D
Teacher: Stephen Crabb

Course Description
Through this semester course students are introduced to the theory and application of the visual language of Art and Design.
Students explore and experiment with a variety of mediums and study artworks from many different settings.
Through this process students are provided opportunities to develop their visual art making skills and techniques such as drawing, printing, sculpting, painting and computer graphics.

Learning Outcomes
Demonstrate creative and original ideas
Assemble a folio of artwork in an appropriate manner
Demonstrates interest and confidence in discussing artworks
Displays developing skills in both 2D and 3D techniques
Uses and cares for practical materials and equipment appropriately
Shows ability to experiment with different mediums and ideas

Work Practice Outcomes
Works independently
Works cooperatively
Completes all set tasks and meets work deadlines
Respects rights of others and school resources

Materials Required
HB, 2B pencils, sharpener and eraser, glue stick, scissors, ruler, water colour pencils (optional) and an A3 sketch book. (Canvas by choice).

Typical Homework
It is expected that each student will catch up with any projects not completed in class time as well as prepare the preliminary sketches for some projects in their own time.
Students will be given a research task to be completed for homework each term.

Assessment Items
Art portfolio
Journal: Review-reflection
Class participation

Due Dates
Ongoing
Week 7&16
Ongoing

Parent Signature __________________________ Student Signature __________________________ Date